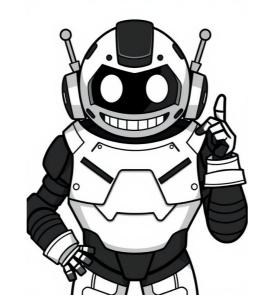
## I'm not a bot



CONNECT WITH OUR SOCIAL MEDIA By Jay / November 7, 2025 / Games The world of Sword of Justice offers more than just intense battles and PvP fights. It also features a deep and rewarding Life Skill Identity System, allowing players to gather, craft, perform, and explore in unique ways. Each identity lets you focus on specific professions, unlocking different rewards, cosmetics, and resources that enhance both your gameplay and social experience. Also check out our Sword of Justice Codes and Class Tier List for those new to the game. Understanding the Identity System In Sword of Justice, identities act as the game's version of life skills. You can access them from the top-right menu under the "Identity" tab. There are currently 12 life skills available, though one — the Pet Raising identity — is not yet unlocked. These are divided into several categories: Gathering Professions: Herb Gathering, Mining, Fishing Crafting Professions: Herb Gathering, Mining, Fishing Crafting Professions: Alchemy, Smelting, Cooking Social Professions: Herb Gathering, Mining, Fishing Crafting Professions: Alchemy, Smelting, Cooking Social Professions: Herb Gathering, Mining, Fishing Crafting Professions: Herb Gathering, Mining, M Activities: Relic Treasure Hunting, Case Solving Each life skill uses Vigor, a stamina-like resource that determines how much you can also earn more by completing daily quests or using Vigor Pills from the guild shop or battle pass. Gathering and Crafting Professions Herb Gathering and Alchemy go hand in hand. Herbs collected from the wild are used to craft potions and resistance pills essential for raids and exploration. Alchemy is one of the most important skills for PvE and PvP players since it provides healing and stat-boosting items. Mining and Smelting are crucial for crafting and upgrading equipment. Mining gives you raw materials like ores, which can be refined through Smelting into high-grade metals. These are used to make gear, components, and even guild contributions. Fishing and Cooking provides food that can restore vitality and assist in travel adventures. Although food doesn't provide combat buffs, it helps with faster progress in exploration missions. Social Professions: Music, Dance, and Fashion For those who enjoy the lighter side of the game, Instrument Playing and Dancing serve as fun, interactive rhythm minigames. They also reward you with unique costumes and accessories. These can be performed solo or on stage, often used for guild events or social gatherings. Dressing focuses on dyeing and customizing outfits. You'll need wood and colorful threads, which can be gathered from the marketplace or battle pass. This system encourages creativity and lets you stand out with personalized fashion. Exploration and Earning Banknotes Two life skills are especially useful for farming in-game currency: Relic Treasure Hunting lets you search ancient ruins for hidden treasures. You'll follow clues and use intuition to uncover artifacts. Some areas are PvP-enabled, so proceed cautiously. This activity rewards you with Banknotes, one of the game's main currencies. Case Solving (Constable Identity) turns you into a detective, investigating mysteries and catching criminals. Completing trials and patrols also grants Banknotes, crafting materials, and rare gear orders. Both of these skills are highly recommended for players seeking to strengthen their finances without relying solely on grinding monsters or quests. Managing Vigor and Rewards Your progress in each identity depends heavily on your Vigor. Without it, you can't gather or craft efficiently. The best ways to maintain a steady supply are: Completing daily activities for 300 Vigor per day. Buying Vigor Pills from the Guild Shop (once a week for free-to-play). Claiming additional pills from the Battle Pass. As your identities level up, you'll unlock new outfits, frames, and accessories, allowing you to show off your mastery across different professions. The Life Skill Identity System in Sword of Justice adds a refreshing layer of depth beyond combat. Whether you enjoy crafting powerful potions, performing music with friends, or exploring ruins for treasure, every identity offers something valuable. By managing your vigor and balancing between professions, you can progress faster, earn more resources, and fully enjoy the diverse world that Sword of Justice has to offer. Sword of Justice In SWORD OF JUSTICE, Willpowers represent the true heart of your character's strength. They're not flashy attacks or pieces of gear you can show off, but invisible forces that shape everything you do in this RPG. Whether you're playing solo, joining a guild, or competing in PvP, your Willpowers determine how well you fight, how much damage you can take, and how efficiently you can support your team. If you've played other MMORPGs, you can think of Willpowers as a mix between passive talents and lement-based stat bonuses. The system may look complex at first, but understanding how Willpowers? Willpowers are elemental enhancements that power up your character from within. Each class has an affinity for certain elements, such as Water, Earth, Metal, Fire, or Wood, and the way you combine these determines your overall combat profile. Typically, you can equip up to six Willpowers, often distributed in a 3 + 3 elemental configuration (for example, three Water and three Earth). Each Willpower also has a certain number of elements, which when stacked provide bonuses depending on the number of elements equipped. This setup, known as a Willpower Cycle, forms the foundation of your build. Water might boost healing received and control resistance, while Earth provides shielding and defense. Together, they create a balance between survivability and support, which is perfect for hybrid or healing-focused classes, for example. Each Willpower grants unique passive effects, like increased healing, reduced damage taken, faster energy recovery, or enhanced critical hits. Some even add situational bonuses that trigger under certain conditions An example of this are Willpowers that boost your stats when your health drops below 50%, or that grant allies additional buffs after using a support skill. How Willpowers Work Will Work Work Will Work Will Work Work Will Work Will Wo from higher crit rate, while a defensive class using Earth gains reduced incoming damage. Each Willpower can unlock new attribute lines as you level them up. These often include: Attack Power (Min/Max): Improves overall damage consistency. Max HP: Increases survivability and sustain. Defense or Damage Reduction: Lowers incoming damage during fights. Critical Chance or Damage: Boosts burst potential. Armor Penetration: Helps bypass enemy defenses apply constantly once equipped, but their impact grows as you level up and refine your configuration. Players who specialize their Willpowers to match their class role—rather than spreading upgrades evenly—gain much more efficient power increases. How to Upgrade Willpowers Upgrading your Willpowers is the main way to increase your Combat Power (CP) outside of equipment. Each skill can be enhanced by consuming other Willpowers, which grant an amount of experience depending on their rarity or power. When upgrading, you'll see two main benefits: Core attributes like attack, HP, or defense increase per level. Additionally, higher levels often add conditional effects such as Fire for offense or Earth for durability. Avoid overextending early on: It's better to have one strong Willpower set than several weak ones. Use dailies and events: These are the best sources for rare upgrade materials, especially at higher levels. Mix elements strategically: Combinations like Water + Earth are ideal for support and defense, while Metal + Fire suits aggressive DPS builds. Taking time to develop your Willpowers properly will have an enormous impact on your overall performance. Each upgrade not only raises your core stats but also enhances how your elements interact, creating unique synergies between offense, and utility. For newer players, this system offers one of the most reliable ways to progress steadily without relying solely on gear upgrades. Tips and Tricks for Managing Willpowers while upgrading Willpowers might seem straightforward, optimizing them for your build requires a bit of planning. Since each element behaves differently, understanding how they complement your class can make the difference between a balanced setup and one that falls apart in tougher encounters. Consider how your playstyle, class role, and usual combat situations interact with your chosen Willpowers before committing your materials and essences. Here are a few key pointers to help you make the most of your setup: Synergize with your class: Classes with healing or support skills benefit from Water and Earth Willpowers, while damage-focused ones lean toward Fire or Metal. Don't skip defense: Even offensive builds need some survivability; pairing one defensive element can make a big difference. Balance short and long-term power: Some Willpowers provide short bursts of power under specific conditions. Plan your rotation around these. Upgrade order matters: Attack and HP are universal priorities, followed by defense and crit attributes depending on your role. Experiment with combinations: As you unlock more elements, try different 3 + 3 setups to find what complements your preferred combat style. By experimenting with elemental combinations and adjusting your focus over time, you can fine-tune your character to handle both PvE and PvP scenarios. Even if you start with a defensive or balanced build, unlocking and mixing other elements later on allows you to transition into specialized roles as you progress. Willpowers are the backbone of your character in SWORD OF JUSTICE. They define your strengths, support your abilities, and elevate your combat performance across all game modes. Whether you're a frontline fighter, a backline healer, or a solo adventurer, learning how to combine and invest wisely in your upgrades. With the right Willpowers, you'll not only boost your combat power but also unlock your character's full potential. To experience SWORD OF JUSTICE at its best, play it on PC with BlueStacks. You'll enjoy smoother performance, customizable controls, and seamless access to advanced gameplay features that make managing Willpowers and combat rotations effortless. Keep progressing in SWORD OF JUSTICE with our other in-depth guides: Max / Min ATK ORIT are your core stats, but they also have diminishing returns — once you reach a certain threshold, stacking them further will give less benefit. In contrast, Elemental ATK and DEF Break actually scale upward — the higher you stack them, the more each point improves your damage. Optimal strategy: Hit the threshold for Max/Min Attack and CRIT first, then shift your focus to Elemental ATK and DEF Break for the best damage growth. Hit - A Key Stat[] Hit deserves special mention. It's one of the most important stats for dungeon farming right now — if you notice bosses blocking your hits a lot, it means your Hit is too low. Increasing Hit will reduce the chance of your attributes through: Cultivation Point Special Skill Crafting ● Willpower ● Gear ● Mastery from Secret Study Lucky Point[] They say Sword of Justice is a "RNG game," and it's no joke! The game has a stat called Lucky Point does, why it's so important, and how you can raise it to maximize your gains. What Does Lucky Point Do?[] You can check your Lucky Point directly affects some of the most progression-defining systems in the game: 

Special Skill Crafting: Higher Lucky Point increases the chance of rolling golden traits. Yes, that means fewer failed attempts and more stats! • Willpower Upgrading: Lucky Point doesn't affect gambling on gold-element Willpowers, but it does increase the EXP you gain from feeding Willpower base). Higher Lucky Point means better returns, reducing how much fodder you need to level up your Willpowers. Beyond that, Lucky Point may also improve status-based gameplay rewards, influence your odds in lottery-style events, and even boost your Lucky Point to 1. Heroes Skill - "Gentle Blessing" Upgrading this to 2\* grants +20 Lucky Point to yourself or your teammates. 2. All Schools Skill - "Divination" Record an fortune to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" to gain a permanent Lucky Point bonus. Unlock the Secret Reveals task.) 3. Special Skill - "Reveal fortune" task.) Destiny" Lets you check your lucky point before crafting or opening loot boxes — a must-have for any serious min-maxer. Unlock Location: Bianjing (714, 1268) or Jingci Temple in Hangzhou (744, 925) to burn incense and make a wish ("Everything Goes Well"). Grants a Lucky Point buff that lasts 12 hours. 5. Explorer Trait - "Heaven's Favor" Unlocks after reaching Fishing Lv. 10. Grants a passive Lucky Point boost. Mastering these methods early on can give you a huge advantage in crafting and gearing up, and let's be honest — it feels really good to start a new server and hit gold crafts right out of the gate. Go stack that Lucky Point and flex your RNG power! Take Frozen Flames (Celestune). This trait increases Hit Rate based on Spirit or Strength. Since raid bosses have strict accuracy requirements, Frozen Flames (Bloodstrom). It provides an "undying" shield in dangerous moments and increases Attack based on Constitution. Another option is Eclipsed Moon (Nightwaker), which boosts Crit Rate based on Dexterity. However, Unyielding Shield is usually preferred, as an extra life-saving option is invaluable in raids. Minor Traits[] (Initially, 5 slots available; later expanded to 6 in CN.) For DPS:[] ● Intent (Nightwaker) → Increases Crit Rate. ● Flame Spear (Bloodstrom) → Builds up Tenacity in battle. When full, activates Flame Spear (Bloodstrom) → Increases Crit Damage. ● Last slot: usually your own class's minor trait, or Thread of Love (Yearning Sect) if teamed with a high-favor friend (over 3000 favor), which boosts Attack further when paired. For Tanks (Ironclad): lacktriangle Valiance (Bloodstrom) ightarrow Increases Max HP. lacktriangle Valiance (Bloodstrom) ightarrow Increases Max HP. lacktriangle Valiance (Bloodstrom) ightarrow Increases Max HP. lacktriangle Valiance (Bloodstrom) ightarrow Virginary Increases Max HP. lacktriangle Valiance (Bloodstrom) ightarrow Virginary Increases Max HP. lacktriangle Valiance (Bloodstrom) ightarrow Virginary Virginary Increases Max HP. lacktriangle Valiance (Bloodstrom) ightarrow Virginary Virgin A Hardened A Extra Max HP from Stamina. A Increases Defense and boosts defensive attributes. A Sunlit Armor A Reduces monster damage taken (PvE only; swap out in PvP). For Healers: Intent, Flame Spear, Soul Urn. Higher damage equals stronger healing. A Also consider Grand Harmony (Celestune) → Increases group heal targets from 4 to 6, reducing healing falloff. Final Notes[] These recommendations are subjective and based on common setups. Justice Online Mobile is very flexible: traits and builds change with patches, gear, and playstyles. Especially after balance changes, your preferred major or minor traits may shift. 3 Sets of Skill Combos + Combos 1. PVE 2. 

Boundless Insight: Can be used with the Sylphs in your team for buffs, or you can bring it yourself in a random team. 

Stormswept Journey: A great tool for training posts, with high damage and a short casting time. Note that Stormswept Journey needs to be placed at the BOSS's feet. If you're not used to it, you can swap it out for Laugh at Life. • Heavenstrike - Poison: Deals extra damage to BOSS. • Heavenstrike - Blade: Provides the team with BOSS debuff, offering great overall benefits. • Tiger Strike: Great for increasing damage but carries a risk of OT (over-aggression). Be cautious when using it in random teams! • All Schools: Not recommended for PVE due to long cooldowns—better to use all schools. • Lotus Blaze: Currently the highest damage ultimate skill, but requires being close to the BOSS to cast. • Ashen Glacier: Has a large range and is more versatile. Output Loop: Use Wild Geese's Descent + Phoenix Call first, then use our special skill (Phoenix Wingspan) and follow with Wind Rider to create a fire tornado. After using all the skills, finish off with Azure Stream. Repeat by using All Schools skills. Pay attention to two points: 1. Use Wild Geese's Descent before using Wind Rider to maximize fire tornado damage. 2. Fair Contest 3v3 When facing opponents like Bloodstrom, Numina, and Ironclad, you can bring Laugh at Life to break shields, and normally use Jadecloud Flute. Fair Contest Strategy: Use Wild Geese's Descent + Phoenix Call first, then use Azure Stream's head-locking feature to coordinate fire with your teammates. After using your skills, blow into the crowd with Jadecloud Flute, healing teammates and dealing damage. Use Tailplume Grasp when you see an enemy closing in. After using it, avoid using any skills to prevent interrupting Tailplume Grasp when you see an enemy closing in. After using it, avoid using any skills to prevent interrupting Tailplume Grasp when you see an enemy closing in. could lead to being killed before you can react. If facing many ranged opponents without anyone to target you, you can switch back to Wind Rider TT. In large team battles, do not use Ashen Glacier because the range of the ultimate skill is too small and can lead to instant death from AOE. Use Remnant Trisunder or Swordstorm Blossoms for longer-range damage. Guild War Three Golds Three Fires Resolve + Target furnace + Dual Elements + Goldbreaking Ge + Crushing Edge/Blunt/Dark Thorn Resolve and Dual Elements: Provide stable high damage boosts when there is no survival pressure. Goldbreaking Ge: Great for Phoenix Call, Phoenix Wingspan, and ultimate skills, which are burst skills. Three Fires Three Earths Battle Robe + Transformation + Precision Slash + Target furnace + Dual Elements Earth is essential for fairness in Fair Contest, but instead of selecting gold, go for fire because of the abundance of players using Jadecloud Flute for healing. In Fair Contest, inner power traits are not as important as actual gameplay skills. Focus on ensuring you have three fire and three earth in your Cycle. Traits and Special Skills Selection 1. Trait Selection \$\strace\$ • Mastery Trait: For PVE, you can choose Bloodstrom's Bloodshield for one-time immunity during dungeons, and for PVP, select Sylphs's Eclipsed Moon to enhance your ability to finish off low-health enemies. • Other Traits: Recommended traits include Heaven's Ballad, Soulchime Flame Spear, Intent, and Soul-Devouring Gu. Dragon's Leap Vice and Yin-Yang Severance are also good for battles and help wars. If you have love, Thread of Love is also a good choice. 2. Special Skill Crafting Weapon: Best option is Radiant Bloom, followed by Wind-Cutting Moon Strike or Swiftcloud Chase. Clothing: Recommended Windborne Dragon. • Necklace: Go for Phoenix Call or Azure Stream. • Shoes: Choose between Sun Veiled by Vast Sky, Abyss Wall, or Tidebreaker. Overall, special skills. You can reference them. As a new adventurer in Sword of Justice, are you getting used to this expansive and innovative martial arts MMO world? The Inner Skill system, a staple concept in traditional Wuxia culture, is fully realized in the game—both in depth and design. Keep reading to master the Inner Skills Inner Skills are diverse martial arts techniques scattered throughout the world of Sword of Justice, obtainable via exploration, dungeons, and other activities. Each Inner Skill rarity tiers in-game are: Blue < Red < Purple < Gold. Players can distinguish quality by background color and the number of elemental affinities contained. Beyond these tiers, Gold Inner Skills labeled "Rare" represent the highest rarity, possessing more potent exclusive Aura Effects. Acquisition methods of the Inner Skills are categorized into five elements: Metal, Wood, Water, Fire, Earth. Each skill harbors identical or differing elements: Gold Skills: 5 elements Purple Skills: 4 elements Blue Skills: 4 elements Each element corresponds to a buff, for example, Water boosts healing. As players level up, they may equip up to five Inner Skills. Meridian Cycle: Elemental Resonance Among the Inner Skills you equip, every set of four identical elements forms a Meridian Cycle. The Cycle is a kind of elemental resonance. Completing a cycle unlocks a corresponding passive skill. Since there are five elements in total, each yields a different passive effect when forming a cycle. The optimal element to prioritize depends on your chosen class and its specific role in combat. If you want to know more about the schools of Sword of Justice, you can click here. Taking the Sylph as an example: As the game's sole dedicated healer/support, prioritize Water, Wood, or Earth elements for Cycle Resonance should focus on these three elements. Tips: Since each Inner Skill in the game contains up to five elemental types, and every four identical elements form one Meridian Cycle—with a maximum of three cycles per element—stacking multiple cycles for up to two elemental types at most. Inner Skills Acquisition Inner Skills can be acquired through a wide variety of in-game activities. Almost every type of content—whether it's events, dungeons, or treasure chests during map exploration—offers a chance to obtain them. That said, Inner Skills found in treasure chests during map exploration are typically low-quality blue or red-tier ones, which are best used as upgrade materials. To obtain gold-tier Inner Skills, players should focus primarily on weekly dungeons and various in-game shop exchanges. Below is a detailed breakdown of how to acquire gold Inner Skills: Both combat and leisure modes offer identical tier rewards. Reaching Lapis Tier I grants a Rare Inner Skill Chest (random rare skill) while Master Tier I awards a Self-Select Rare Inner Skill Chest. Approximately four chests are obtainable per season. Complete specified dungeon activities or reach target ranks to earn rare inner skills or inner skills are reasonably accessible. Since only one of each skill type can be equipped, players need only a few rare skills Inner Skill! Inner Skills upgrading Each Inner Skill in the game can be upgraded by consuming other Inner Skills as materials. Upgrading increases both its primary and secondary attributes, and may also unlock new stats. Additionally, every 10 levels, the Inner Skills have a maximum level cap. Once reached, they can no longer be upgraded. The max levels for Blue, Red, Purple, and Gold Inner Skills are 10, 15, 20, and 25 respectively. There is also a current level cap based on your character level. For example, when your character is between level 1 and 40, Inner Skills? New players often struggle with this early-game dilemma. Without Gold or Purple skills, upgrading Red/Blue skills seems tempting for combat power. However, do not upgrade them. Current progression is rapid-dungeons are clearable without upgrades, and low-tier skill boosts are marginal. A full Gold set becomes attainable without upgrades, and low-tier skill boosts are marginal. A full Gold set becomes attainable without upgrades, and low-tier skill boosts are marginal. A full Gold set becomes attainable without upgrades, and low-tier skill boosts are marginal. A full Gold set becomes attainable without upgrades, and low-tier skill boosts are marginal. A full Gold set becomes attainable without upgrades, and low-tier skill boosts are marginal. A full Gold set becomes attainable without upgrades, and low-tier skill boosts are marginal. A full Gold set becomes attainable without upgrades, and low-tier skill boosts are marginal. A full Gold set becomes attainable without upgrades, and low-tier skill boosts are marginal. A full Gold set becomes attainable without upgrades, and low-tier skill boosts are marginal. A full Gold set becomes attainable without upgrades are marginal attainable without upgrades are marginal. A full Gold set becomes attainable without upgrades are marginal attainable without upgrades are marginal attainable without upgrades. Experience Sword of Justice on PC with LDPlayer, the perfect platform for your martial arts journey, where you can enjoy: Smooth Gaming Experience enjoy ultra-HD visuals and the smoothest combat performance. Customizable Settings: Fine-tune your keyboard and mouse controls for optimal precision. Multitasking Support: Run multiple apps or game instances simultaneously without sacrificing performance. Try it now and elevate your Wuxia experience! 2025-08-08

In this vast martial world, choosing a School that fits your style is the first step on every hero's path.

This guide introduces the six major Schools of Sword of Justice, breaking down their core traits and team roles to help you find the perfect fit. Whether you prefer assassinations or defense, strategic support or tactical damage, you'll discover your destined path within Sword of Justice's diverse class system. Nightwaker: Among Martial Arts, Speed Reigns Supreme

As an elite assassination School, Nightwaker is famed for lightning-fast strikes and deadly precision. They fade like shadows into darkness, then reappear at your throat. If you favor speed, precision, and deadly finesse, Nightwaker is your calling. \*Fastest attack speed: While other Schools land a single strike, Nightwaker is your calling. \*Fastest attack speed: While other Schools land a single strike, Nightwaker is your calling. \*Fastest attack speed: While other Schools land a single strike, Nightwaker is your calling. \*Fastest attack speed: While other Schools land a single strike, Nightwaker is your calling. your screen floods with blade trails and damage ticks. (Quality is compressed in GIFs. Visuals are clearer in-game.) \* Fastest mobility skills: With [Meteor Chasing Moon], [Endless - Flash], [Jing Ke's Dagger], and [Swallowwind], you can reach any corner of the battlefield in just one second. (Quality is compressed in GIFs. Visuals are clearer in-\* Fastest reaction time: Perfectly timed [Swift] grants instant invulnerability. [Dream Veil] lets you cleanse and vanish. Add the "Veil of Clouds" trait, and you'll slip past even the deadliest strikes. (Quality is compressed in GIFs. Visuals are clearer in-game.) Ironclad: Fists of Iron, Shields of the Land

A fortress on the frontlines, Ironclad stands firm against all odds—blocking enemy strikes and protecting allies with unshakable resolve. They are the team's core, built for players who value stability and strength. \* Heavy-armored warrior: Unyielding and relentless, Ironclads deal steady damage, control the field, and dominate the battlefield. (Quality is compressed in GIFs. Visuals are clearer in-game.) \* Unrivaled defense: No other school comes close. Even in epic boss fights, Ironclad holds an unbreakable line with sheer resilience. (Quality is compressed in GIFs. Visuals are clearer in-game.) \* Backbone of any team: As the main tank, Ironclad absorbs damage and boosts allies' defense. With powerful crowd control, they lock down bosses and create safe zones for their team. In dungeons or team fights, your team won't last long without an Ironclad holding the front line. (Quality is compressed in GIFs. Visuals are clearer in-game.) Bloodstrom: Battle to the End, Never Back Down

As the only School that fights on horseback, Bloodstrom is all about bold charges and battlefield dominance. High mobility, high damage, and high durability—it's made for players who live for risk and thrive under pressure. \* Unique spear combos: Bloodstrom fights with two core attacks—Thrust and Swing—which branch into six powerful follow-ups. Expect AoE bursts, gap closers, knock-ups, stuns, slows, meridian seals, and more. (Quality is compressed in GIFs. Visuals are clearer in-game.) \* Exclusive mounted combat: Mount up with "Iron Cavalry" to gain a major boost in mobility. While mounted, "Thrust" and "Swing" transform into entirely new, more powerful forms. (Quality is compressed in GIFs. Visuals are clearer in-game.) \* Specialized group combat: Many of Bloodstrom's skills scale with enemy count, gaining increased shielding or healing. "Heartfelt Might" heals more when surrounded by foes, while "Overlord's Command" taunts enemies and reduces their damage, making Bloodstrom an indispensable off-tank in team fights. (Quality is compressed in GIFs. Visuals are clearer in-game.) Celestune: Through Rise and Fall, Their Music Plays On Witty, composed, and devastating, Celestunes play the zither to command elemental power—mastering fire, ice, and wind to control the battlefield from afar. They excel in ranged combat, crowd control, and tactical versatility, perfect for players who fight smart, with strategy and foresight. \* Elemental versatility: Celestune's core mechanic, Harmonic Resonance, builds up elemental notes that unleash unique effects when released. Fire, wind, and ice interact with one another to create a wide range of skill combinations and combat styles. 

\* Fire: Unleashes massive AoE damage 

\* Wind: Boosts team mobility and accelerates cooldowns  $\star$  Ice: Freezes enemies with powerful crowd control  $\star$  Excels in mechanic-heavy dungeons: Celestune's element-based skills adapt seamlessly to demanding encounters. Whether extinguishing flames or freezing targets, they help your team survive the game's toughest challenges. (Quality is compressed in GIFs. Visuals are clearer in-game.) \* PVP control specialist: Severe Injury, Airborne, Slow, Meridian Seal, Pull, Knockback—you name it. Celestune is one of the most flexible control Schools in the game; it is always a step ahead and never out of tricks. (Quality is compressed in GIFs. Visuals are clearer in-game.) Sylph: Compassionate Healer, Defier of Fate As the heart of any team, Sylphs specialize in healing and life-saving protection. When all seems lost, they step in and turn the tide. They dance through the battlefield with elegance and a loyal little fox at their side. Ideal for players who take pride in keeping their team standing. \* Comprehensive healing kit: Group-wide healing, sustained recovery, instant heals, damage sharing, damage sharing, damage reduction—and the game's only revival skill. Sylphs even gain a second life themselves, making them the core of any team. (Quality is compressed in GIFs. Visuals are clearer in-game.) unfold through graceful dance, weaving elegance and power beneath showers of falling stars. (Quality is compressed in GIFs. Visuals are clearer in-game.) \* Aesthetic combat with unique design: The signature skill [Kitesway] lets Sylphs float beside allies while providing continuous healing. Even the fox keeps up with fashion—its look changes to match your weapon's color. (Quality is compressed in GIFs. Visuals are clearer in-game.) Numina: To Die is to Live, To Poison is to Save Melding mysterious Gu poison with medicine, Numinas fight with Netherlights and summon loyal Acolyte companions. Versatile and unpredictable, they excel in crowd control and can also serve as powerful damage dealers in team fights. If you favor creative combat and tactics with a touch of the uncanny—then perhaps you're already one of them. \* Explosive combos: Activate [Netherfire] during Toxling Burst state to unleash devastating AoE damage around you. The result? Satisfying bursts of power! (Quality is compressed in GIFs. Visuals are clearer in-game.) \* Elusive movement: Use [Dreamlike] after your burst rotation to mount your Netherlight and retreat from the battlefield, allowing you to recharge your Toxling and prepare for the next wave. (Quality is compressed in GIFs. Visuals are clearer in-game.) \* Commanders of the poisoned: Numina excels at Gu-based summoning, calling forth powerful and visually striking Acolytes to assist in combat. 

\* [Spirit Gu - Dreamless]: Your perfect partner for offense. When active, it significantly boosts Numina's AoE potential and damage output. 

\$\pm\$ [Spirit Gu - Asura]: Towering and fearsome, he offers exceptional control and defense, shielding Numina while disrupting the battlefield. (Quality is compressed in GIFs. Visuals are clearer in-game.)

\*\* [Spirit Gu - Asura]: Towering and fearsome, he offers exceptional control and defense, shielding Numina while disrupting the battlefield. (Quality is compressed in GIFs. Visuals are clearer in-game.) brand-new minigame—Martial Match, the fast and fun way to lock in who's who! Play now, and you'll be able to recognize every fellow warrior's School when you cross paths in the martial world. (Jump straight into Martial Match via the link below, and claim your in-game rewards at launch!)

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